

Computational Tools for Macroeconomics using MATLAB

Week 5 – Solving Nonlinear Equations in Economics

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Learning Outcomes

By the end of this week, you will be able to:

1. Understand the difference between analytical and numerical solutions.
2. Implement root-finding algorithms (bisection, Newton–Raphson) in MATLAB.
3. Apply numerical methods to economic equilibrium problems.
4. Check for convergence and interpret stopping criteria.
5. Compare performance of different root-finding approaches.

Roadmap of Week 5

- ▶ Motivation: Why do we need numerical solutions?
- ▶ Bisection method – safe but slow.
- ▶ Newton–Raphson method – fast but risky.
- ▶ Applying both to economic equilibrium problems.
- ▶ Comparing speed and accuracy of convergence.

Motivation: Analytical vs. Numerical Solutions

- ▶ Many macroeconomic models involve **nonlinear equations** that cannot be solved analytically.
- ▶ Examples:
 - * Equilibrium in goods and labor markets
 - * First-order conditions from utility maximization
 - * Steady-state equations in growth models
- ▶ Numerical methods allow us to find **approximate solutions** where algebra fails.
- ▶ This week: we study **root-finding algorithms** for $f(x) = 0$.

Examples of Nonlinear Equations in Economics

► Consumption-saving problem:

$$u'(c_t) = \beta(1+r)u'(c_{t+1})$$

Nonlinear in c_t , r , and model parameters.

► Labor-leisure choice:

$$w(1-l)^{-\sigma} = \lambda$$

Requires solving for l^* numerically.

► Market equilibrium:

$$D(p) - S(p) = 0$$

Often nonlinear in p .

- ▶ MATLAB provides a clean environment for **numerical iteration and visualization**.
- ▶ We can easily:
 - * Write custom algorithms (bisection, Newton–Raphson)
 - * Visualize convergence paths and errors
 - * Compare performance of different methods
- ▶ We will code everything from scratch before using `fzero()` or `fsolve()`.

The Bisection Method: Intuition

- ▶ Goal: find x^* such that $f(x^*) = 0$.
- ▶ Start from two points a and b such that $f(a)$ and $f(b)$ have opposite signs.
- ▶ By the Intermediate Value Theorem:

$$f(a)f(b) < 0 \Rightarrow \exists x^* \in [a, b] \text{ with } f(x^*) = 0.$$

- ▶ The algorithm repeatedly halves the interval:

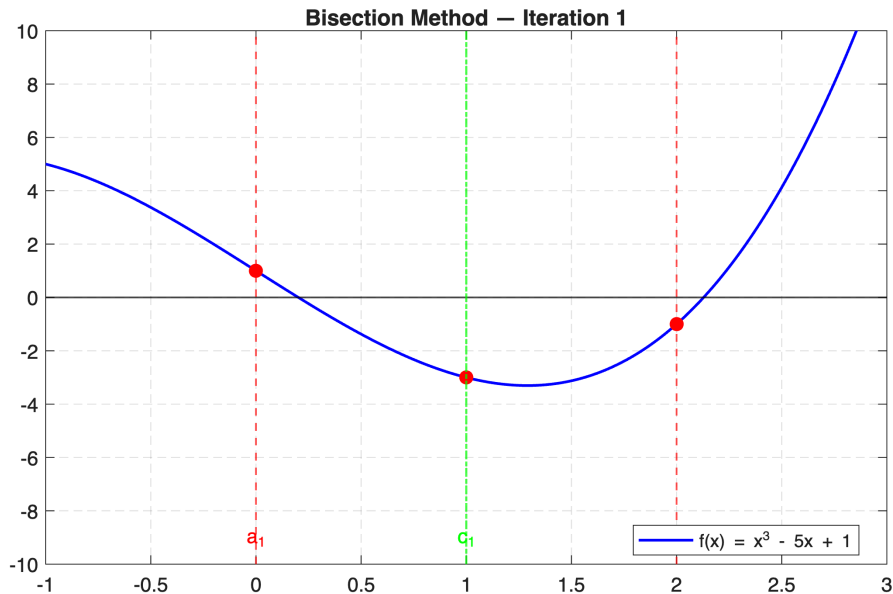
$$c = \frac{a + b}{2}.$$

- ▶ At each step, we replace one endpoint with c .

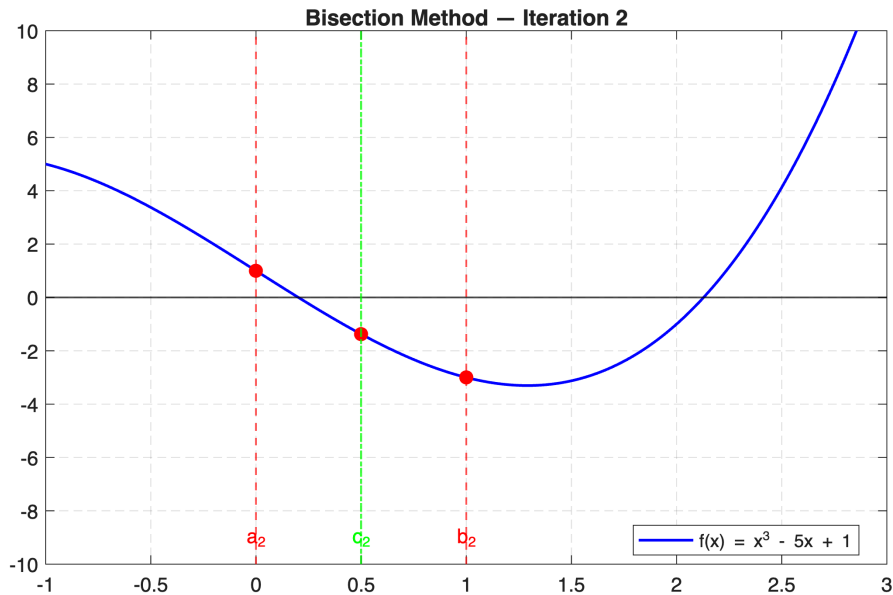
Graphical Idea

- ▶ Start with $f(a)$ and $f(b)$ of opposite signs.
- ▶ Compute midpoint c .
- ▶ Keep the subinterval that contains the sign change.
- ▶ Repeat until $|b - a| < \varepsilon$.

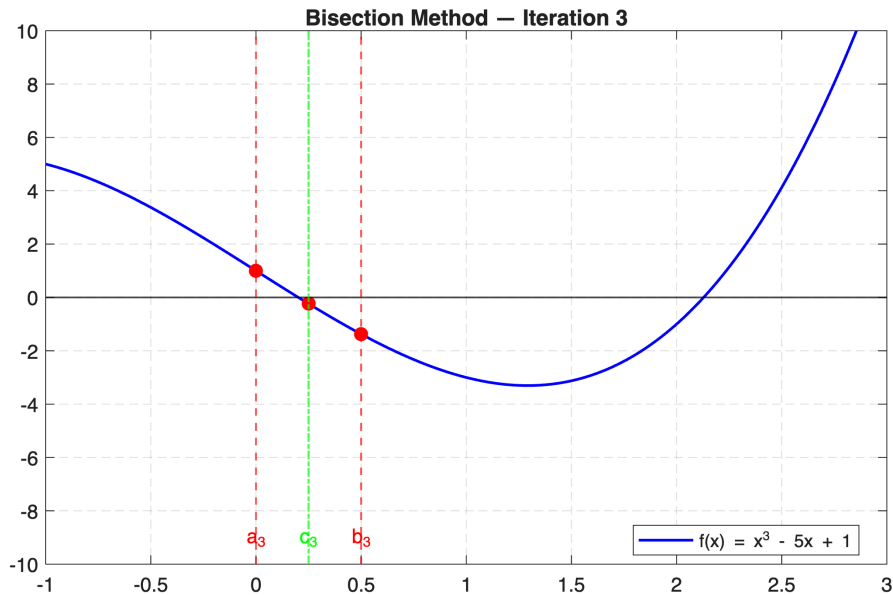
Graphical Idea



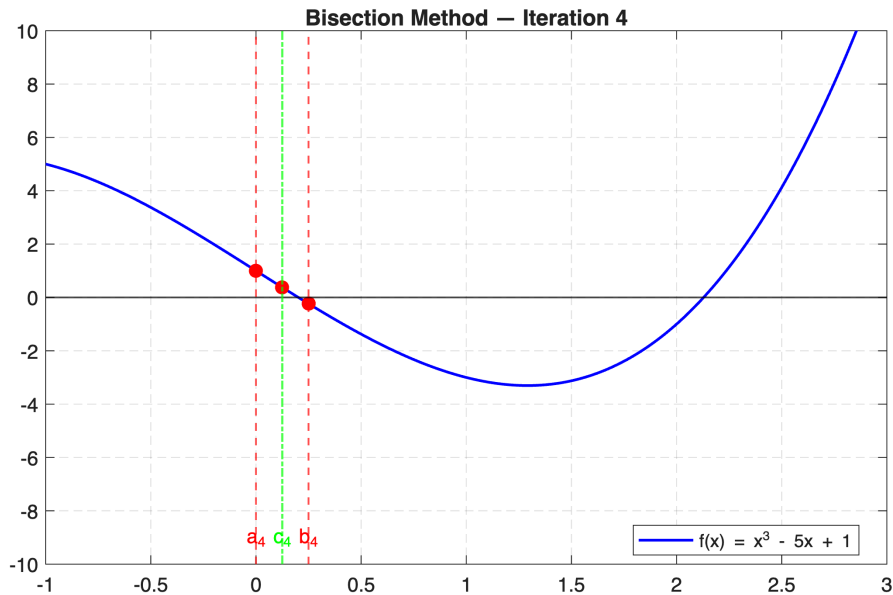
Graphical Idea



Graphical Idea



Graphical Idea



Algorithm Steps

1. Choose a, b with $f(a)f(b) < 0$.
2. Compute midpoint $c = (a + b)/2$.
3. If $f(c) = 0$ or $|b - a| < \varepsilon$, stop.
4. If $f(a)f(c) < 0$, set $b = c$; else $a = c$.
5. Repeat until convergence.

Bisection Method in MATLAB

```
% Define function
f = @(x) x.^3 - 5*x + 1;

% Initial bracket
a = 0; b = 2;
tol = 1e-4; maxit = 100;

for k = 1:maxit
    c = (a + b)/2;
    if abs(f(c)) < tol
        break
    elseif f(a)*f(c) < 0
        b = c;
    else
        a = c;
    end
end
```

Convergence and Features

- ▶ **Guaranteed convergence** if f continuous and sign change exists.
- ▶ **Linear convergence**: error shrinks roughly by half each iteration.

$$|x_{t+1} - x^*| \approx \frac{1}{2} |x_t - x^*|$$

- ▶ **Stopping criterion:**

$$|f(c)| < \varepsilon \quad \text{or} \quad |b - a| < \varepsilon$$

- ▶ Works even if $f'(x)$ unknown or discontinuous.

Example: Market Equilibrium

- Supply and demand functions:

$$D(p) = 20p^{-1.5}, \quad S(p) = 2 + 3p.$$

- Equilibrium: $f(p) = D(p) - S(p) = 0$.
- Use bisection method to find p^* .

```
f = @(p) 20*p.^(-1.5) - (2 + 3*p);  
a = 0.5; b = 5;  
tol = 1e-4; maxit = 100;
```

Newton-Raphson: Idea

- ▶ Goal: solve $f(x) = 0$ by linearizing f around current guess x_t .
- ▶ Tangent-line update:

$$x_{t+1} = x_t - \frac{f(x_t)}{f'(x_t)}.$$

- ▶ **Intuition:** follow the tangent at $(x_t, f(x_t))$ down to the x -axis.
- ▶ **Pros:** very fast (quadratic) when close to the root.
- ▶ **Cons:** needs f' and a decent initial guess; can diverge.

Derivation via Taylor Expansion

- ▶ First-order Taylor around x_t : $f(x) \approx f(x_t) + f'(x_t)(x - x_t)$.
- ▶ Set $f(x_{t+1}) \approx 0$:

$$0 \approx f(x_t) + f'(x_t)(x_{t+1} - x_t) \Rightarrow x_{t+1} = x_t - \frac{f(x_t)}{f'(x_t)}.$$

- ▶ Works for scalars and extends naturally to systems (Jacobian).

Algorithm (Pseudocode)

1. Choose initial guess x_0 , tolerance ε , max iterations K .
2. For $t = 0, 1, \dots, K$:
 - 2.1 Evaluate $f(x_t)$ and $f'(x_t)$.
 - 2.2 If $|f(x_t)| < \varepsilon$ (or $|x_t - x_{t-1}| < \varepsilon$), **stop**.
 - 2.3 Update
$$x_{t+1} = x_t - \frac{f(x_t)}{f'(x_t)}.$$
 - 2.4 (Optional) *damping*:
$$x_{t+1} = x_t - \alpha \frac{f(x_t)}{f'(x_t)}, \quad 0 < \alpha \leq 1.$$

Newton-Raphson in MATLAB (Scalar)

```
% f and derivative
f  = @(x) x.^3 - 5*x + 1;
fp = @(x) 3*x.^2 - 5;

x  = 1.5;                                % initial guess
tol = 1e-8; maxit = 50;

for it = 1:maxit
    fx  = f(x);
    fpx = fp(x);
    if abs(fx) < tol, break; end
    if abs(fpx) < 1e-12, warning('Derivative near zero'); break;
    x = x - fx/fpx;                      % update (alpha=1)
end

fprintf('Root ~ %.10f (it=%d, |f|=%.1e)\n', x, it, abs(f(x)));
```

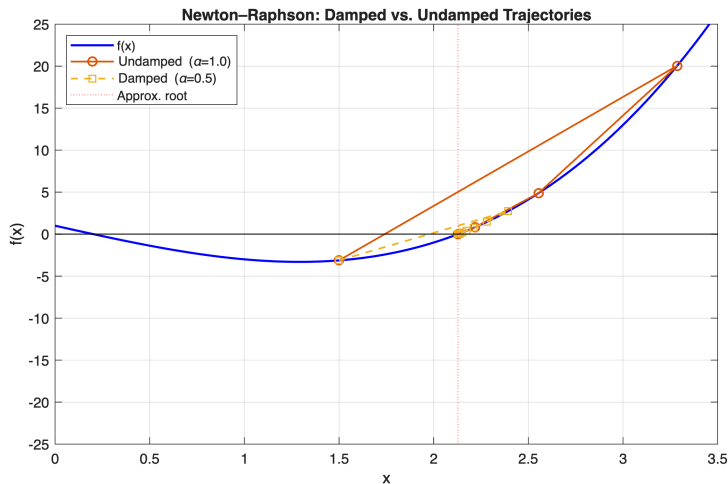
Newton with Damping (Safeguard)

```
alpha = 0.5; % step size in (0,1] to stabilize
x = 1.5; tol = 1e-8; maxit = 50;

for it = 1:maxit
    fx = f(x); fpx = fp(x);
    if abs(fx) < tol, break; end
    if abs(fpx) < 1e-12, warning('flat slope'); break; end
    xnew = x - alpha * fx / fpx;
    if ~isfinite(xnew), warning('bad update'); break; end
    x = xnew;
    fprintf('Root ~ %.10f (it=%d, |f|=%.1e)\n', x, it, abs(f(x)))
end
```

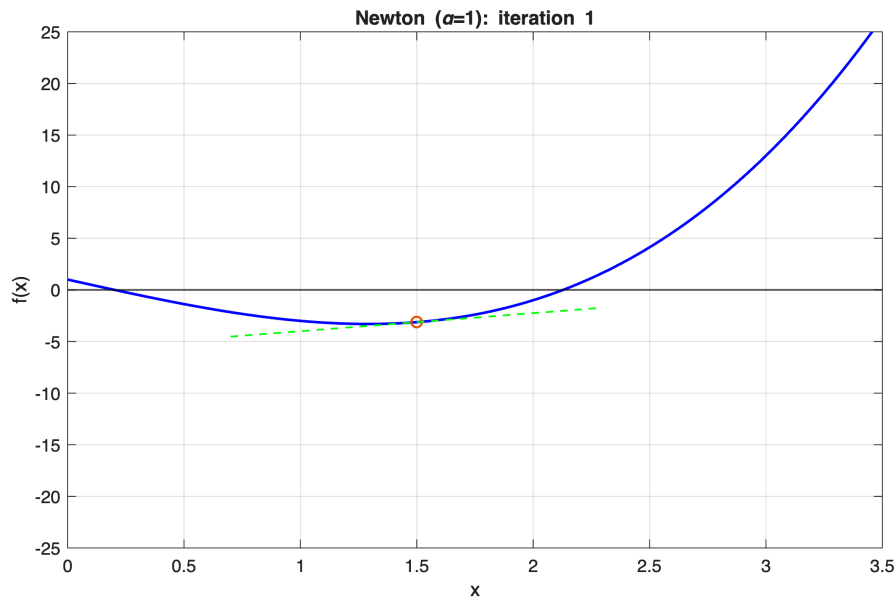
- **Why damping?** Avoids overshooting/divergence when slope is poor.
- Practical: backtracking (reduce α if $|f(x_{t+1})|$ not improving).

Geometric Illustration (Newton with/without damping)

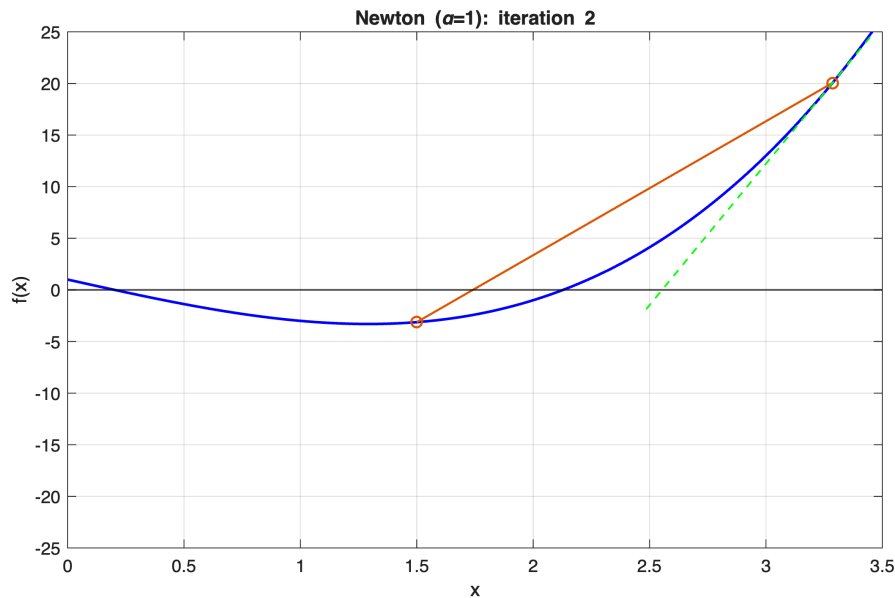


- ▶ At x_t , the tangent gives $x_{t+1} = x_t - \frac{f(x_t)}{f'(x_t)}$.
- ▶ **Undamped ($\alpha=1$)**: large, efficient steps $\Rightarrow$ fast (quadratic) when close.
- ▶ **Damped ($0 < \alpha < 1$)**: smaller steps $\Rightarrow$ safer but slower (often linear far from root).

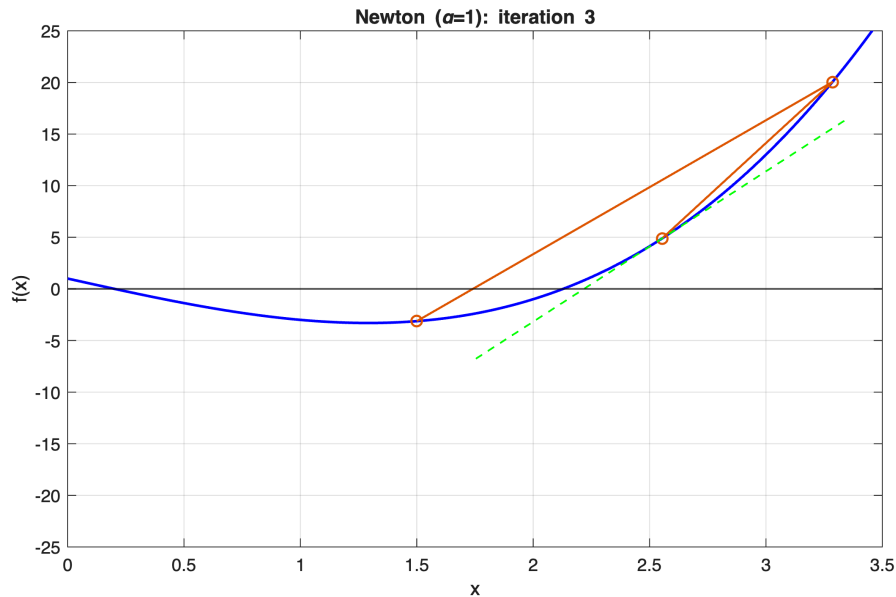
Newton (undamped, $\alpha = 1.0$) – Iteration 1



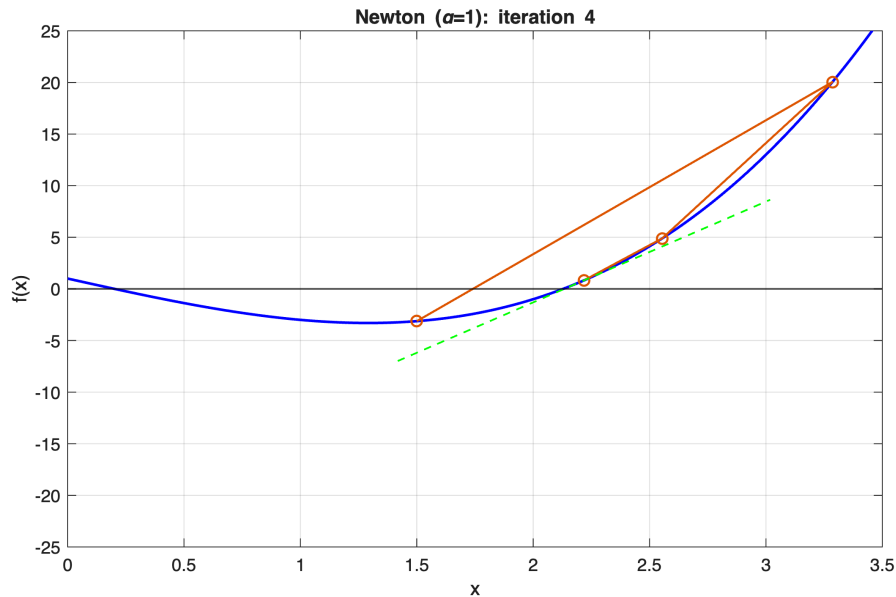
Newton (undamped, $\alpha = 1.0$) – Iteration 2



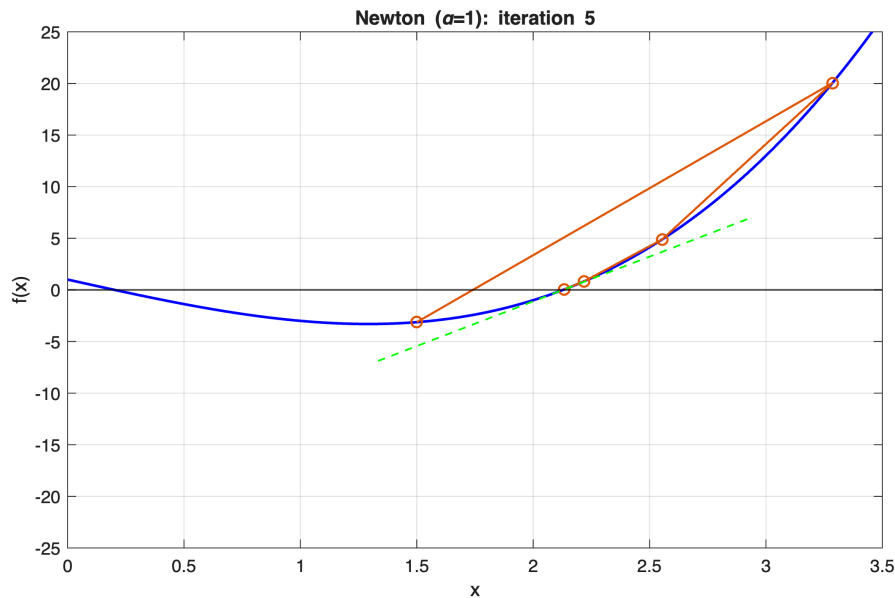
Newton (undamped, $\alpha = 1.0$) – Iteration 3



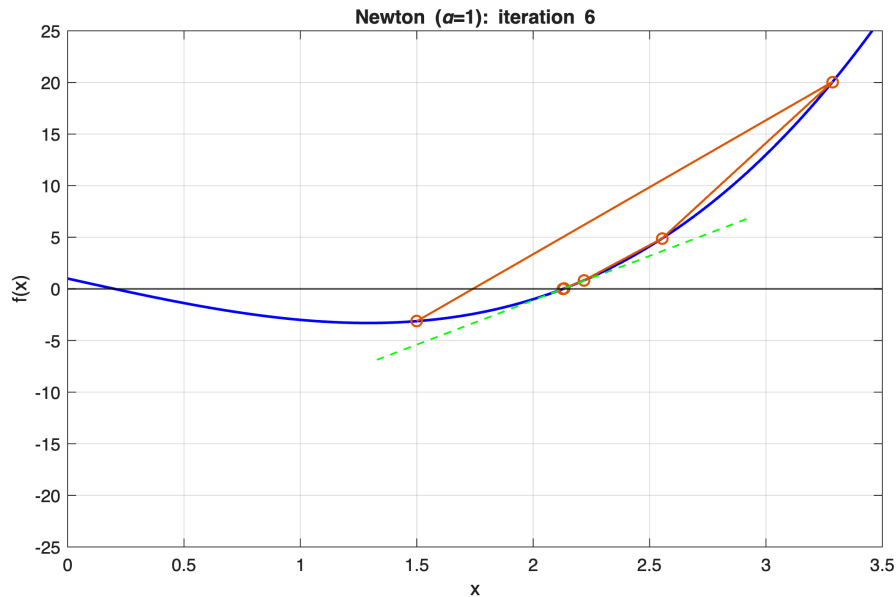
Newton (undamped, $\alpha = 1.0$) – Iteration 4



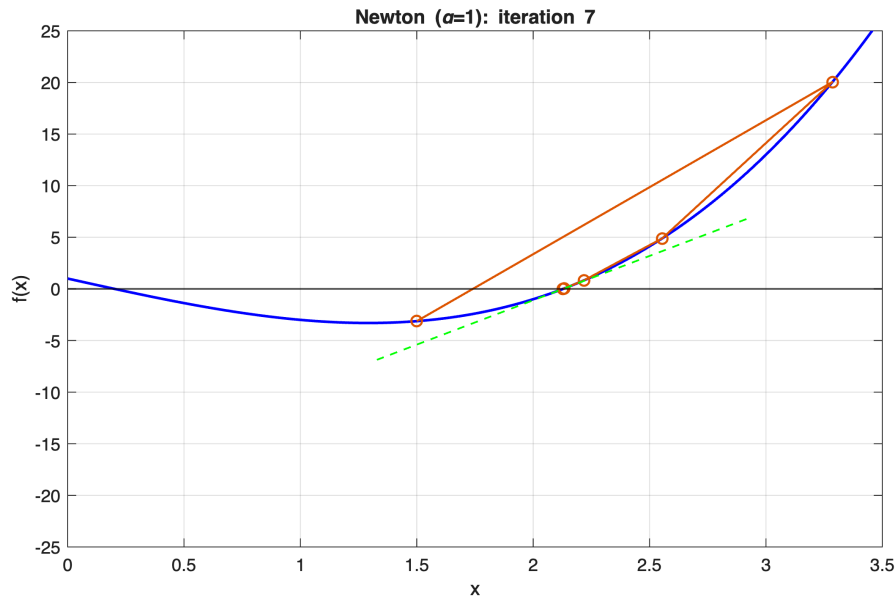
Newton (undamped, $\alpha = 1.0$) – Iteration 5



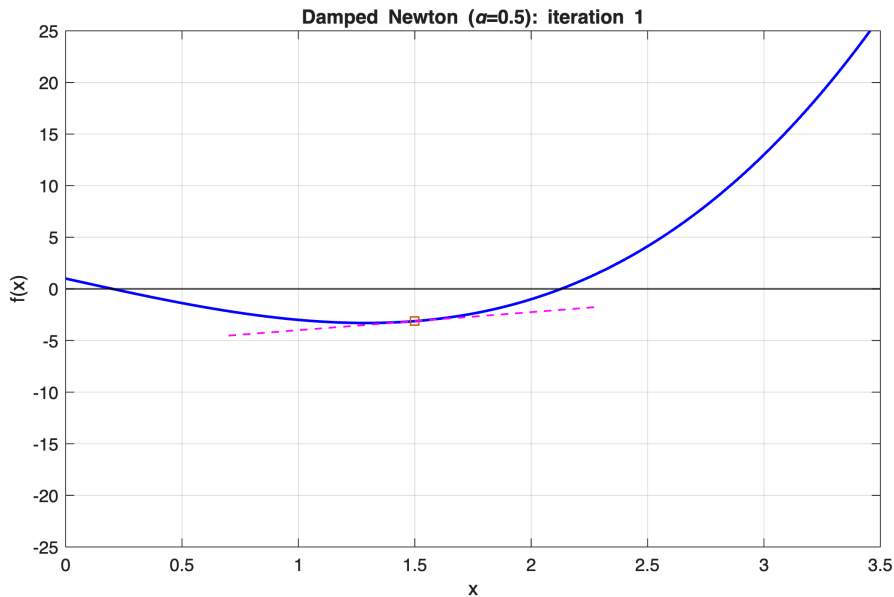
Newton (undamped, $\alpha = 1.0$) – Iteration 6



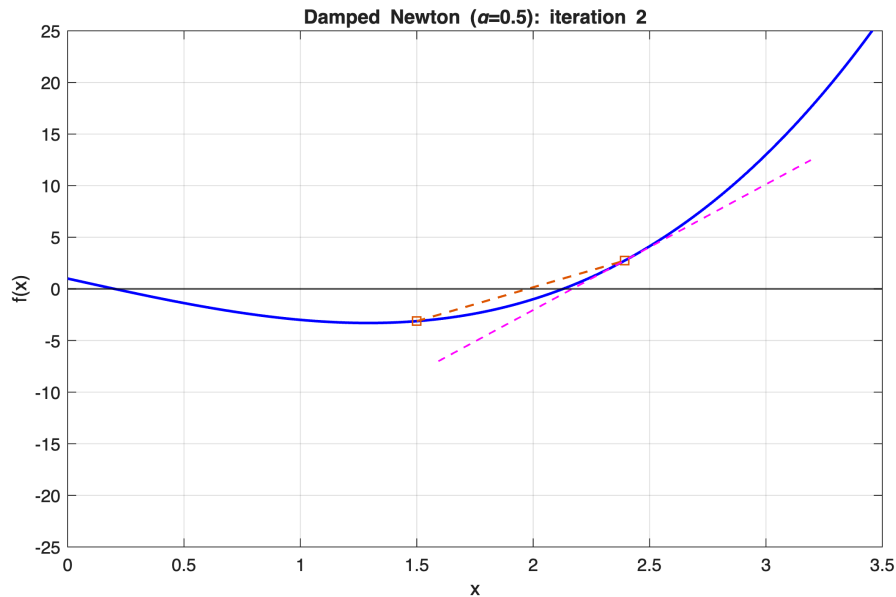
Newton (undamped, $\alpha = 1.0$) – Iteration 7



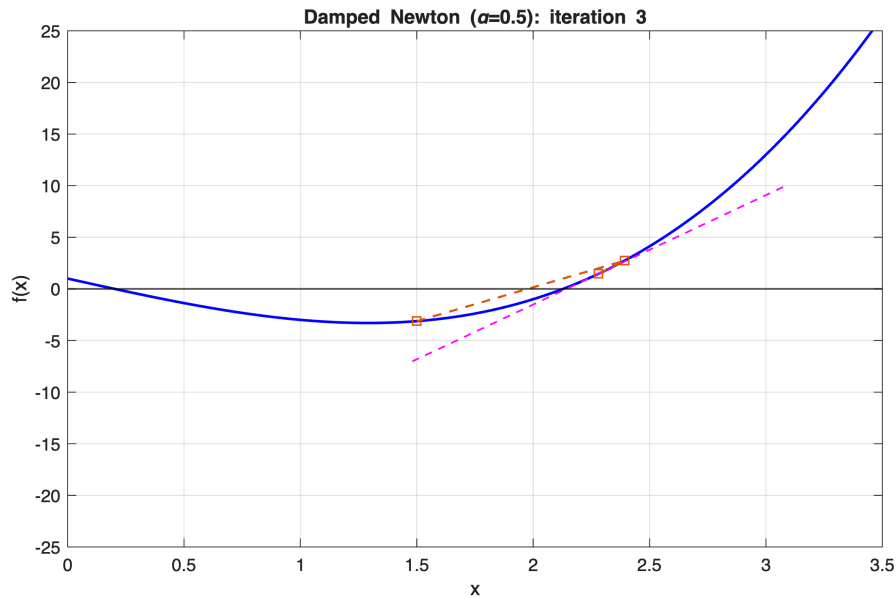
Newton (damped, $\alpha = 0.5$) – Iteration 1



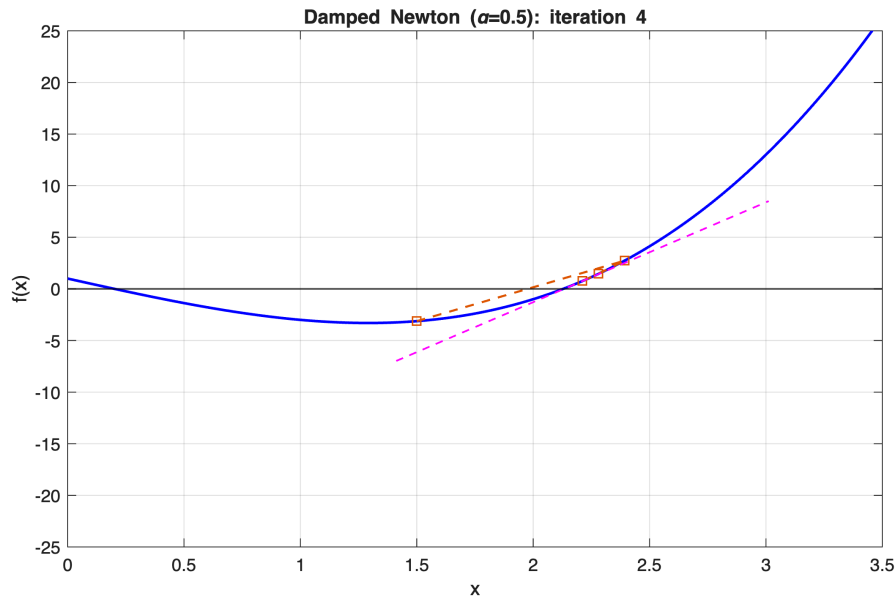
Newton (damped, $\alpha = 0.5$) – Iteration 2



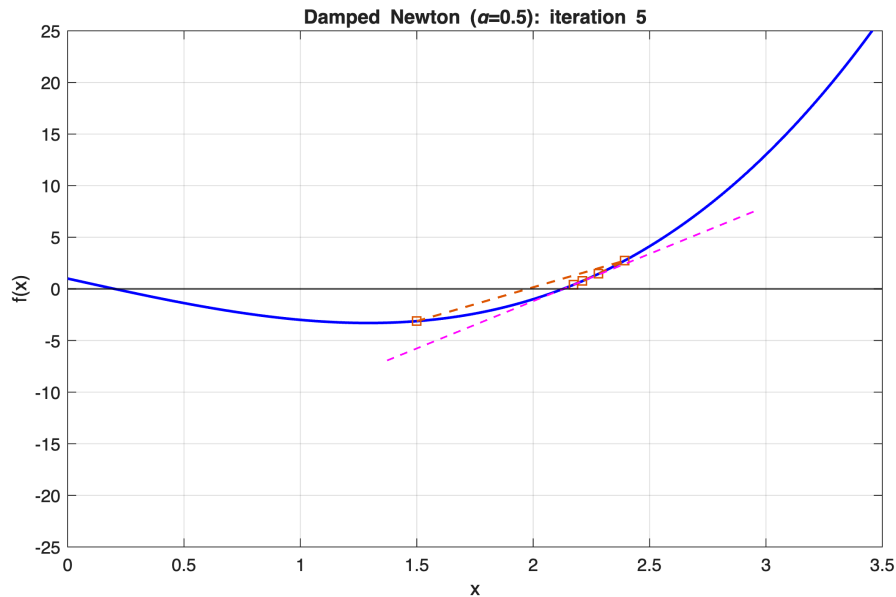
Newton (damped, $\alpha = 0.5$) – Iteration 3



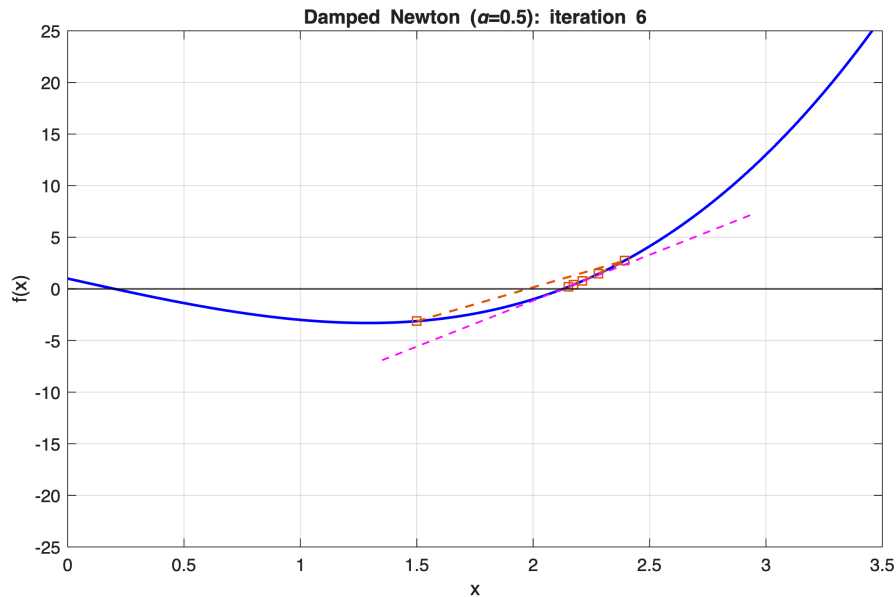
Newton (damped, $\alpha = 0.5$) – Iteration 4



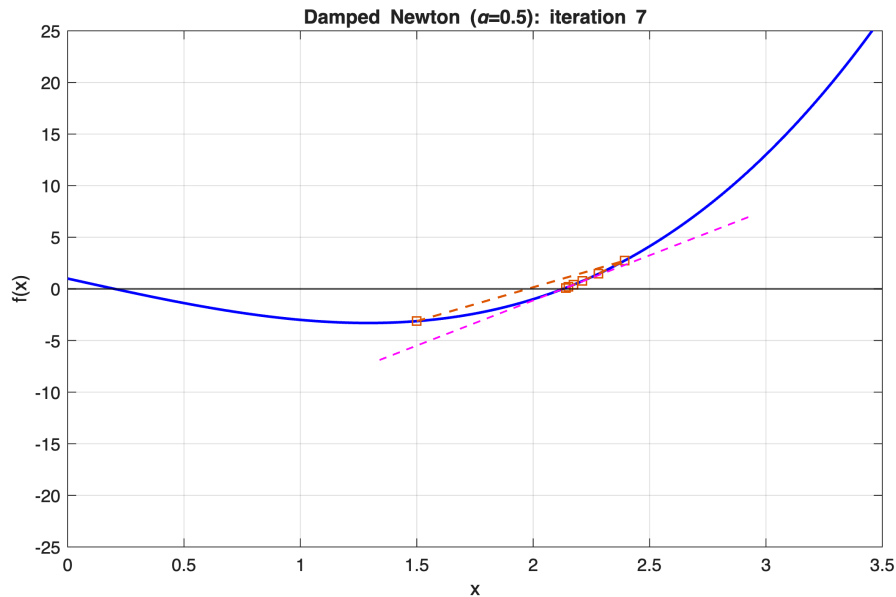
Newton (damped, $\alpha = 0.5$) – Iteration 5



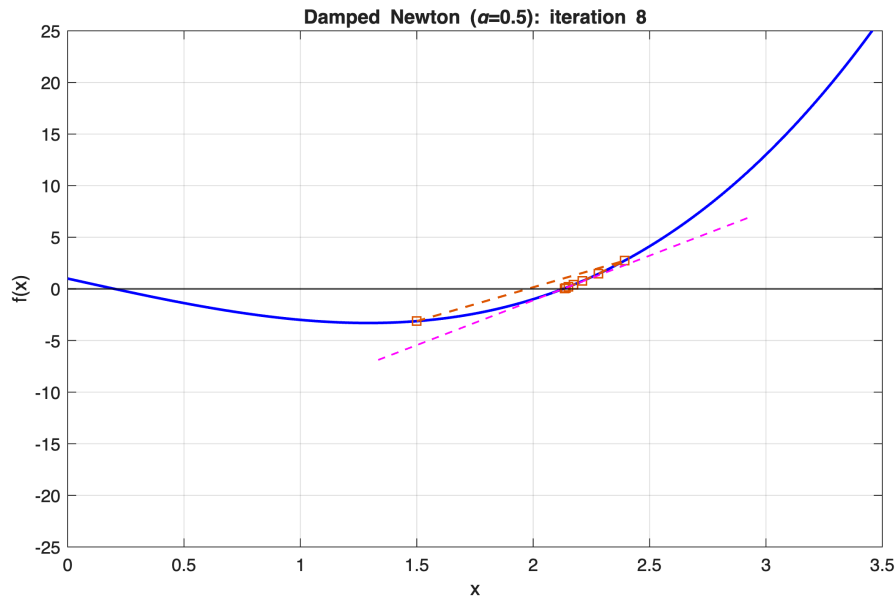
Newton (damped, $\alpha = 0.5$) – Iteration 6



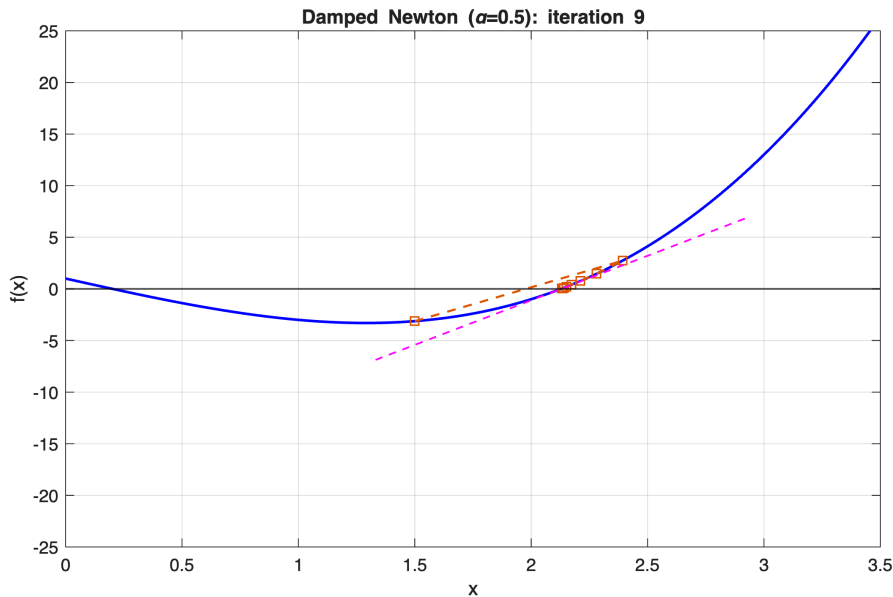
Newton (damped, $\alpha = 0.5$) – Iteration 7



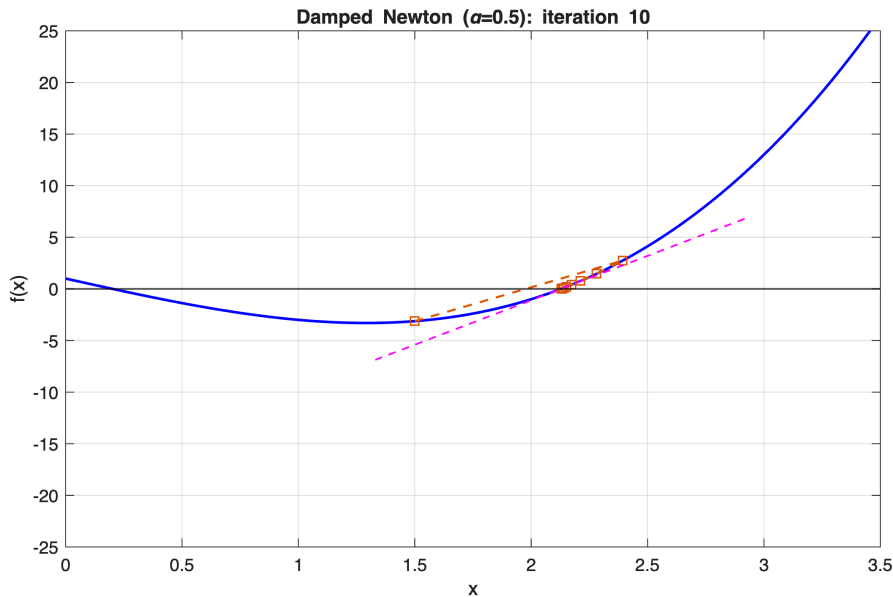
Newton (damped, $\alpha = 0.5$) – Iteration 8



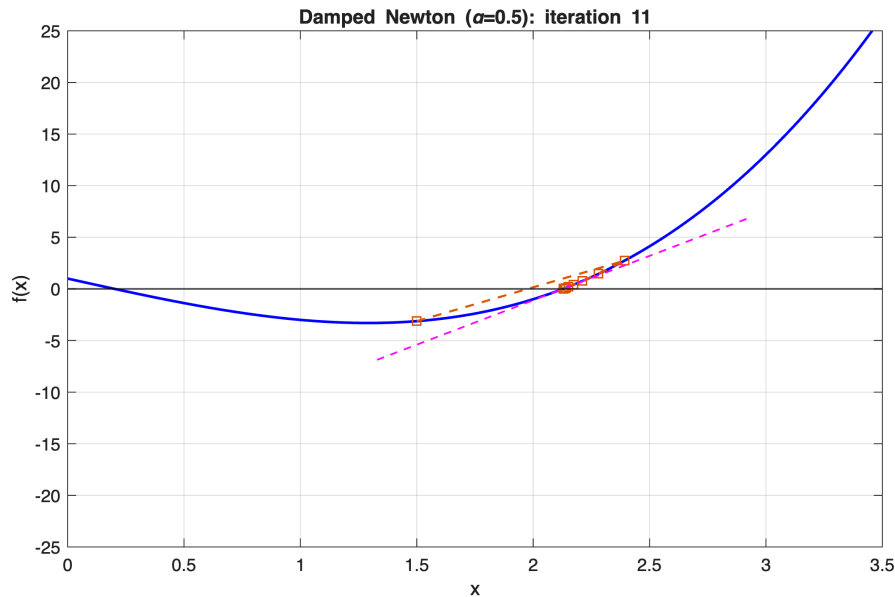
Newton (damped, $\alpha = 0.5$) – Iteration 9



Newton (damped, $\alpha = 0.5$) – Iteration 10



Newton (damped, $\alpha = 0.5$) – Iteration 11



Convergence Behavior

- ▶ **Quadratic** near the root: error roughly squares each step.
- ▶ Sensitive to initial guess; multiple roots $\Rightarrow$ different limits.
- ▶ Failure modes:
 - * $f'(x_t) \approx 0$ (huge steps / NaN).
 - * Jumps outside domain; non-smooth f .
 - * Cycles if update keeps bouncing.
- ▶ Remedies: damping/backtracking, trust regions, switch to bisection if stuck.

Built-ins: `fzero`, `fsolve`

- ▶ `fzero(f, x0)`: scalar root finder (combines bracketing + Newton secant).
- ▶ `fsolve(F, x0)`: system of equations (requires Optimization Toolbox).
- ▶ Good practice: **code from scratch** first (learning), then validate with built-ins.

Examples

```
xstar = fzero(@(x) x.^3 - 5*x + 1, 1.5);
```

```
F = @(z) [ z(1)^2 + z(2) - 2;  
           exp(z(1)) + z(2) - 3 ];
```

```
z0 = [1; 1];
```

```
zstar = fsolve(F, z0);
```

Newton: Practical Checklist

- ▶ Set **two** stopping rules: on $|f(x_t)|$ and $|x_t - x_{t-1}|$.
- ▶ Guard small derivatives: if $|f'(x_t)|$ tiny, damp or switch method.
- ▶ Keep iterates in domain (projection or backtracking).
- ▶ Limit step size and iterations; log diagnostics for debugging.
- ▶ If progress stalls, **fallback** to bisection on a bracket.

Bisection vs. Newton: A Comparison

- ▶ **Bisection:** Always converges, but slow (linear).
- ▶ **Newton:** Quadratic convergence near root, may diverge if guess is poor.
- ▶ **Trade-off:** Robustness vs. speed.
- ▶ Combine: start with bisection, switch to Newton once bracket small.

Systems of Equations and the Jacobian

For $F(x) = 0$, $x \in \mathbb{R}^n$, Newton's method becomes

$$x_{t+1} = x_t - J(x_t)^{-1}F(x_t)$$

- ▶ $J(x_t)$ = Jacobian matrix of partial derivatives.
- ▶ Use `fsolve(@ (x) F(x), x0)` in MATLAB.

```
F = @(z) [z(1)^2 + z(2) - 2;  
          exp(z(1)) + z(2) - 3];  
z0 = [1;1];  
zstar = fsolve(F,z0);
```

Numerical Derivatives (if f' unknown)

$df = @ (f, x, h) \quad (f(x+h) - f(x-h)) / (2 * h);$

- ▶ Centered difference $\approx f'(x)$.
- ▶ Use small h (e.g. 10^{-6}) but beware of rounding errors.

Economic Application: Labor Market Equilibrium

- ▶ Consider a representative household choosing hours $h \in (0, 1)$ to maximize utility in consumption c and leisure $\ell = 1 - h$.
- ▶ The utility function is given by $U(c) = V(\ell)$.

- ▶ **Budget constraint:**

$$c = (1 - \tau)wh + a - g,$$

where w is the exogenous wage, τ the tax rate, a lump-sum transfers, and g government spending.

- ▶ **First-order condition:**

$$U_c(c)(1 - \tau)w = V_\ell(1 - h).$$

- ▶ This defines a nonlinear equation in h , which we will solve numerically.

Equilibrium Condition (Scalar Nonlinear Equation)

$$Z(h) \equiv U_c(c(h))(1 - \tau)w - V_\ell(1 - h) = 0,$$

where $c(h) = (1 - \tau)wh + a - g$.

- ▶ The equilibrium labor supply h^* satisfies $Z(h^*) = 0$.
- ▶ Once h^* is found, compute $c^* = (1 - \tau)wh^* + a - g$.
- ▶ This is a simple yet realistic example of solving an economic equilibrium as a root-finding problem.

Functional Forms for the Demo

- **Preferences:** CRRA in consumption and separable disutility of work:

$$U(c) = \frac{c^{1-\sigma} - 1}{1-\sigma}, \quad U_c(c) = c^{-\sigma}, \quad V(\ell) = \chi \frac{\ell^{1+\phi}}{1+\phi}, \quad V_\ell(\ell) = \chi \ell^\phi.$$

- Substituting into the first-order condition:

$$Z(h) = ((1-\tau)wh + a - g)^{-\sigma} (1-\tau)w - \chi(1-h)^\phi.$$

- We solve $Z(h) = 0$ for $h \in (0, 1)$ numerically.

Calibration

- Parameters ensuring a single interior root:

$$w = 1, \quad \tau = 0, \quad a = 0.10, \quad g = 0, \quad \sigma = 2, \quad \phi = 2, \quad \chi = 100.$$

- Interpretation:

- * High χ guarantees a meaningful disutility of work.
- * The root lies roughly around $h^* \approx 0.3\text{--}0.5$.
- * The equation can be solved with both Bisection and Damped Newton.

Optimal hours h^*

```
w=1; a=0.5; sigma=2; chi=3.7; phi=2; tau=0; g=0;
Z = @(h) ((1-tau)*w*h + a-g).^(-sigma)...
.*(1-tau)*w - chi*(1-h).^phi;
dZ = @(h) -sigma*((1-tau)*w*h + a - g).^(-sigma-1)...
.*(1-tau)*w + chi*phi*(1-h).^(phi-1);

h = 0.5; alpha = 0.5; tol = 1e-8;
for it=1:60
    Zh = Z(h); if abs(Zh) < tol, break; end
    dZh = dZ(h); if abs(dZh) < 1e-10, break; end
    h = h - alpha * Zh/dZh; % damped Newton
    h = min(max(h, 0+1e-8), 1-1e-8); % project to (0,1)
end
fprintf('h* = %.6f, Z=%.1e, it=%d\n', h, Z(h), it);
```

Optimal hours h^*

- Interpret the results.

Week 5 Challenge — Labor Market Equilibrium

- ▶ Now calibrate $\tau = 0.2$ instead.
- ▶ Study equilibrium labor supply h^* from the condition

$$Z(h) = U_c(c(h))(1 - \tau)w - V_\ell(1 - h) = 0.$$

- ▶ Given the parameters above, solve numerically for h^* .
- ▶ Compare methods:
 1. Bisection on $[10^{-6}, 1 - 10^{-6}]$.
 2. Damped Newton ($\alpha = 0.5$) starting from $h_0 = 0.5$.
- ▶ Report h^* , number of iterations, and $|Z(h^*)|$ for each method.

Part 1 – Compare Bisection and Newton

```
% Parameters
w = 1; tau = 0.20; a = 0.50; g = 0;
sigma = 2; phi = 2; chi = 3.7;

% Function Z(h)
c = @(h) (1 - tau) * w .* h + a - g;
Z = @(h) c(h).^(-sigma) * (1 - tau) * w - chi * (1 - h).^phi;

% Solve with both methods and print results
```

- ▶ Verify convergence and the sign of $Z(h)$ near the root.
- ▶ Compare speed and accuracy.
- ▶ How does the tax rate affect the equilibrium labor supply?

Part 2 – Comparative Statics and Plots

- ▶ Loop over $\tau \in [0, 0.4]$ (e.g. 9 values).
- ▶ For each τ , solve $Z(h) = 0$ by bisection and record $h^*(\tau)$.
- ▶ Plot equilibrium hours as a function of τ .

Discussion – Interpreting Your Results

- ▶ Check that $Z(h^*) \approx 0$ for all solutions.
- ▶ Compare iteration counts between methods.
- ▶ Examine and interpret $h^*(\tau)$.

Week 5 Homework: Solving Nonlinear Equations

- ▶ The homework contains three exercises:
 1. Nonlinear IS–LM model (system of equations).
 2. Labor supply problem with varying preferences.
 3. Convergence speed comparison.

Exercise 1 — Nonlinear IS–LM Equilibrium

- Consider the IS–LM system:

$$Y = C_o + c(Y - T) + I_o - \beta i^2 + G,$$
$$M/P = kY - \lambda i.$$

- Parameters: $C_o = 50$, $c = 0.8$, $I_o = 60$, $\beta = 2$, $T = 50$, $G = 100$, $M/P = 400$, $k = 0.5$, $\lambda = 20$.
- Solve for (Y^*, i^*) using `fsolve` (or your own Newton routine), starting from two guesses.
- Plot the IS and LM curves and verify that the equilibrium lies on the **positive-interest branch**.

Exercise 2 — Labor Supply and Risk Aversion

- Revisit the labor supply condition:

$$Z(h) = c(h)^{-\sigma}(1 - \tau)w - \chi(1 - h)^\phi = 0, \quad c(h) = (1 - \tau)wh + a - g.$$

- Baseline: $w = 1$, $\tau = 0.2$, $a = 0.5$, $g = 0$, $\phi = 2$, $\chi = 3.7$.
- Vary $\sigma \in \{1, 2, 3, 4, 5\}$ and solve for $h^*(\sigma)$ using the **Bisection method**.
- Plot $h^*(\sigma)$ and interpret:
 - * How does greater risk aversion affect labor supply?
 - * Does h^* decline as σ rises?

Exercise 3 — Comparing Convergence Speed

- ▶ Using the baseline $Z(h)$, solve for h^* with:
 1. **Bisection** (full bracket, $[10^{-6}, 1 - 10^{-6}]$),
 2. **Damped Newton** ($\alpha = 0.5$) from initial guesses $h_0 = 0.2, 0.5, 0.8$.
- ▶ Record:

Method, Starting guess, Iterations, h^* , $|Z(h^*)|$.
- ▶ Discuss:
 - * When does Newton outperform Bisection?
 - * Under what conditions could it fail?

Submission Guidelines

- ▶ Submit one script named `week5_homework_solution.m` and any plots generated.
- ▶ Include:
 1. Clear comments for each exercise.
 2. Printed results for h^* , Y^* , i^* , iteration counts.
 3. Plots for IS–LM equilibrium and Labor Supply comparative statics.
- ▶ Deadline: before the Week 6 session.